

Prophet Inequalities

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Motivation

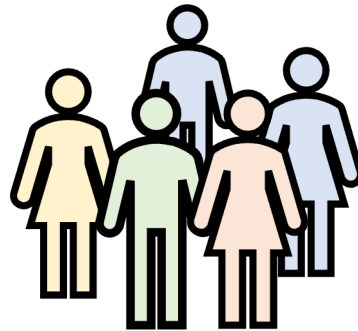
Online platforms, e-commerce, etc

Flexible Model:

Multiple Goals



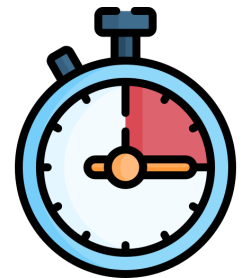
Incentives



Limited data



Sequential
decisions



Course Overview

1. Classic single-choice problems:

The classic prophet inequality, secretary problem, prophet secretary problem, etc

2. **Data-driven prophet inequalities:**

How can limited amount of data be nearly as useful as full distributional knowledge

3. Combinatorial Prophet Inequalities

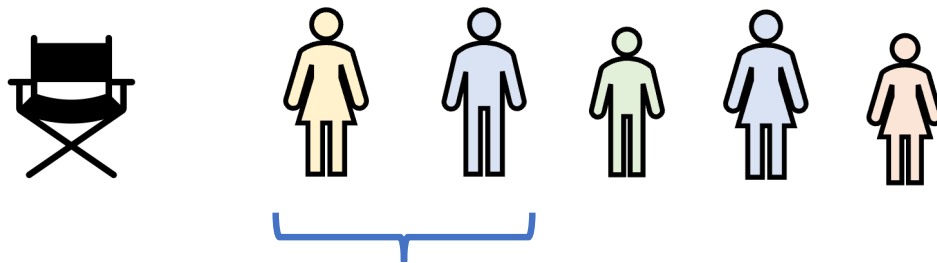
Many ideas for single choice problems, extend to combinatorial contexts such as k-choice, Matching, hyper graph matching, and beyond

4. Online Combinatorial Auctions

General Model that encompasses many online selection/allocation problems

2. Data-driven prophet inequalities

Secretary Problem



Candidates come in random order

No values, only pairwise comparisons
(there is a total order)

Decide STOP/CONTINUE

We maximize $\mathbb{P}(\text{select the best})$

Optimal algorithm

[Dynkin '63][Ferguson '89]

Skip $\frac{1}{e} \approx 0.367$ fraction of candidates

Then, STOP if best so far

Succeeds w.p. $1/e$

Optimal guarantee and algorithm are the same if

Candidates have i.i.d. values and we maximize
 $\mathbb{E}(\text{selected candidate})$ (v.s. $\mathbb{E}(\text{best})$)

[C., Dütting, Fischer, Schewior, EC'19]

Prophet Inequality



1 item



We are given distributions F_1, \dots, F_n

Agents arrive one by one

At step i : observe $v_i \sim F_i$ (indep.) and
decide STOP/CONTINUE

We maximize $\mathbb{E}(v_{\text{stop}})$ and compare
with $\mathbb{E}\left(\max_i v_i\right)$

Optimal guarantee: $1/2$

[Krengel & Sucheston '77]

Set a threshold (a price)

$$T = \frac{1}{2} \mathbb{E}\left(\max_i v_i\right)$$

[Kleinberg, Weinberg STOC'12]

If valuations are i.i.d.

Optimal guarantee is ≈ 0.745

[C., Foncea, Hoeksma, Oosterwijk,
Vredeveld EC 2017]

Decreasing sequence of
thresholds

If we maximize $\mathbb{P}(\text{select the best})$

Optimal guarantee is $1/e$

[Allaart & Islas '16]

i.i.d. case: ≈ 0.5801

[Gilbert & Mosteller '66]

Random order: ≈ 0.5801

[Nuti, IPCO'22]



April 2022

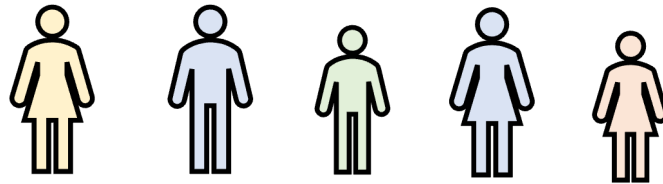


April 2023

The prophet inequality



1 item



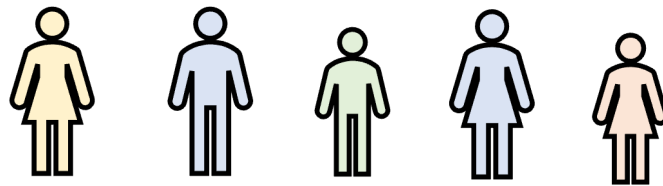
n agents
independent valuations
 $v_i \sim F_i$

- ~~We are given F_1, \dots, F_n~~ We are given samples from F_1, \dots, F_n
- Agents arrive sequentially: we observe $v_1 \sim F_1, v_2 \sim F_2, \dots$ one by one
- We (the Decision Maker) decide stop/continue
- We maximize $\mathbb{E}(v_{\text{stop}})$
- Compare against a prophet that can see realizations in advance and thus gets the optimal social welfare $\mathbb{E}(\max_i v_i)$

The prophet inequality



1 item



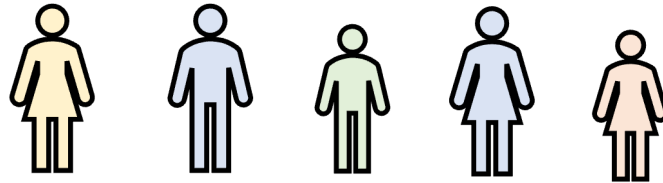
n agents
independent valuations
 $v_i \sim F_i$

- With full distributional knowledge we know that $\mathbb{E}(v_{\text{stop}}) \geq \frac{1}{2} \mathbb{E} \left(\max_i v_i \right)$
- What if we are only given one sample s_1, \dots, s_n from each F_1, \dots, F_n ?
- First simple observation: Set $T = \max\{s_1, \dots, s_n\}$, scan the v_i 's and stop with first value above T .
[Azar, Kleinberg, Weinberg SODA 2014]
- $\mathbb{P}(\text{max all } 2n \text{ values is on the } v_i\text{'s and the second max is on the } s_i\text{'s}) \geq \frac{1}{4}$
- Then $\mathbb{E}(v_{\text{stop}}) \geq \frac{1}{4} \mathbb{E} \left(\max_i v_i \right)$ Can we do better?

The prophet inequality



1 item



n agents
independent valuations
 $v_i \sim F_i$

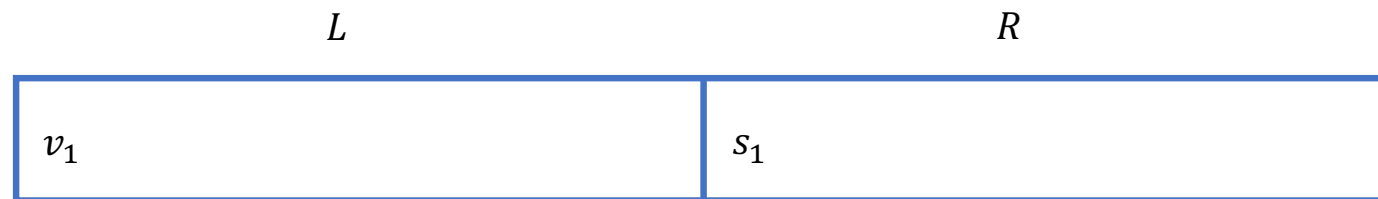
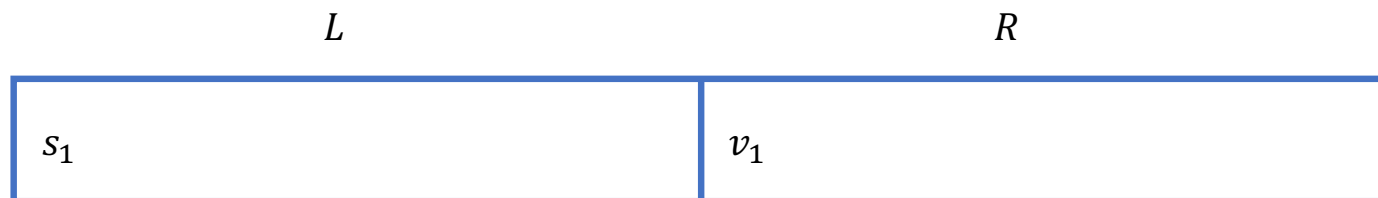
- YES! Algorithm is actually $\frac{1}{2}$ competitive [Rubinstein, Wang, Weinberg ITCS 2020]

Amazing! One sample is enough to get the optimal prophet inequality.

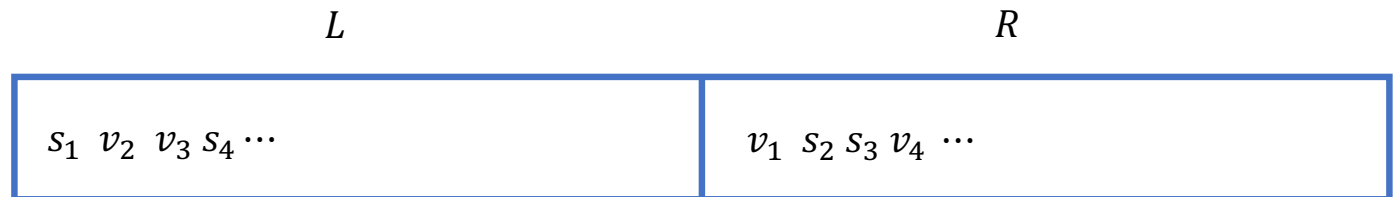
- And this gives yet another Algorithm: Take a random threshold T distributed as the $\max\{v_1, \dots, v_n\}$ so $F_T = \prod F_i$

Proof

- Take n pairs of arbitrary nonnegative numbers, say $(s_1, v_1), \dots, (s_n, v_n)$
- Call the ordered sequence $a_1 \geq a_2 \geq \dots \geq a_{2n}$.
- Randomly shuffle each pair assigning each element to L and R w.p. $\frac{1}{2}$



Proof



- Call the ordered sequence $a_1 \geq a_2 \geq \cdots \geq a_{2n}$.
- Run ALG on the resulting instance: $T = \max$ value in L .

Stop whenever a value in R surpasses T .

Actually take the weaker algorithm that if $T = a_i$ then it gets a_{i-1}
(except that, if $T = a_1$, it gets 0)

$$\mathbb{P}(OPT = a_i) = \mathbb{P}(\max \text{ in } R = a_i) \approx \frac{1}{2^{i-1}} \times \frac{1}{2}$$

$$\mathbb{P}(ALG = a_i) = \mathbb{P}(T = a_{i+1}) \approx \frac{1}{2^i} \times \frac{1}{2} = \frac{1}{2} \mathbb{P}(OPT = a_i)$$

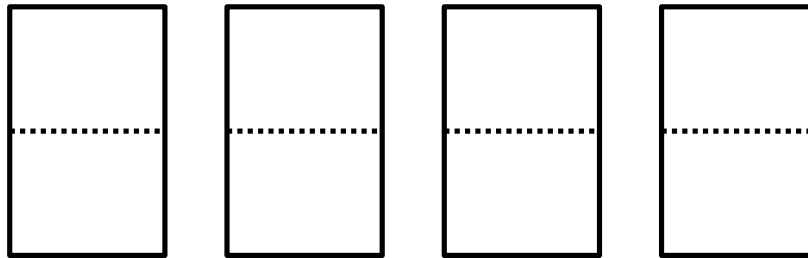
Prophet Secretary: The two-sided googol

- The secretary problem is also known as the game of googol.
- An adversary writes arbitrary numbers on n cards and shuffles them.
- The DM flips the cards one by one and has to stop with the max.



The two-sided game of Googol

n cards with two sides



The two-sided game of Googol

n cards with two sides

Adversary writes numbers on each side ($2n$ in total)

6	0	50	20
8	1	3	5

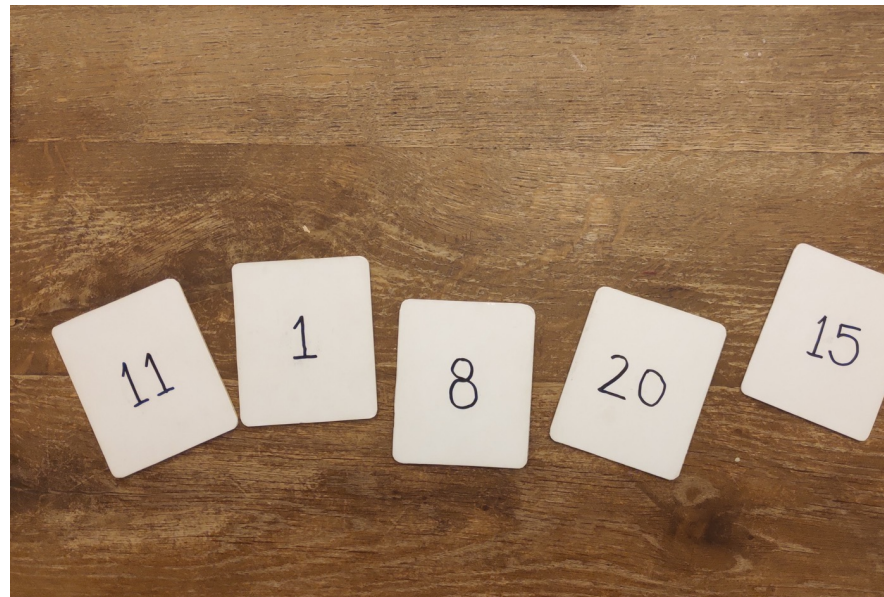
Playing the two-sided game of Googol

Random side revealed



Playing the two-sided game of Googol

Random side revealed



Playing the two-sided game of Googol

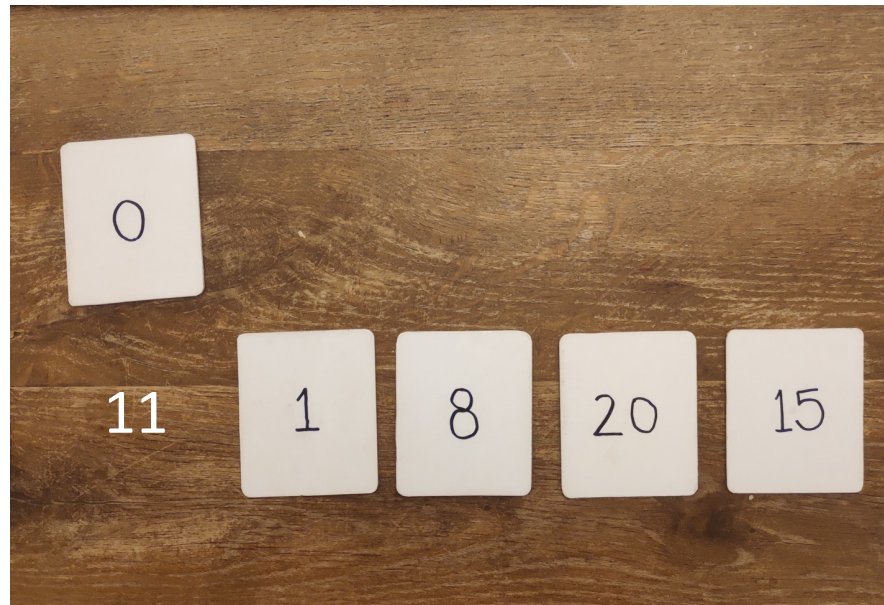
Random side revealed



Playing the two-sided game of Googol

Random side revealed

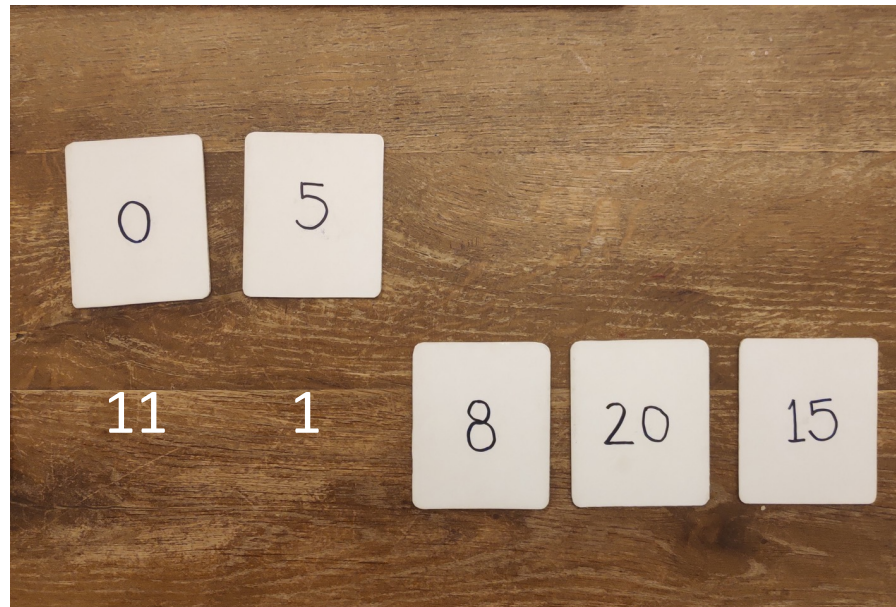
Flip a random card, **ACCEPT** or **CONTINUE**



Playing the two-sided game of Googol

Random side revealed

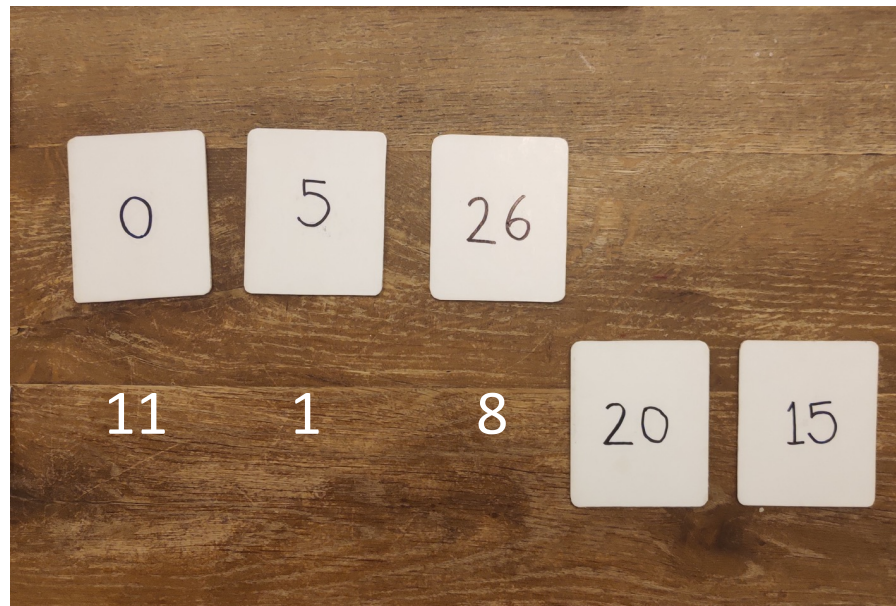
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Playing the two-sided game of Googol

Random side revealed

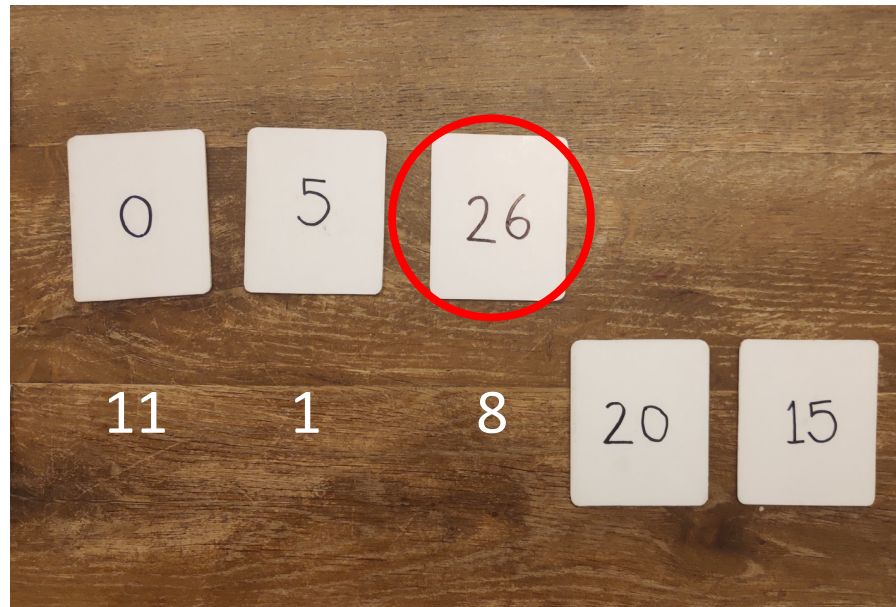
Flip a random card, **ACCEPT** or **CONTINUE**



Playing the two-sided game of Googol

Random side revealed

Flip a random card, **ACCEPT** or **CONTINUE**



Objective: Maximize expectation of accepted value

Benchmark: Expectation of largest hidden value

Main results

Theorem. There is a stopping rule ALG^* for the two-sided game of Googol such that

$$\mathbb{E}(ALG^*) \geq 0.635 \cdot \mathbb{E}(OPT)$$

[C., Cristi, Epstein, Soto SODA 2020]

Interesting since it took quite some effort to beat $1 - 1/e$ for PS.

Alternative version: Max probab. of taking the maximum hidden value.

Theorem. There is a stopping rule ALG^* for the two-sided game of Googol such that

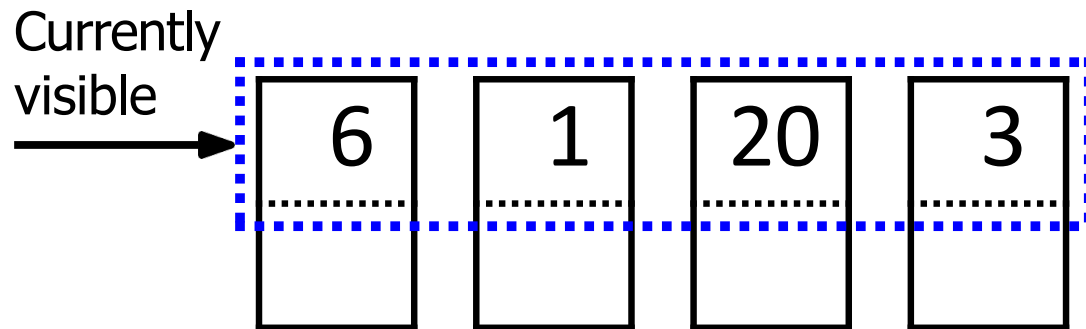
$$\mathbb{P}(ALG^* \text{ wins}) \geq 0.5001$$

And this is almost tight

[Nuti, Vondrak SODA 2023]

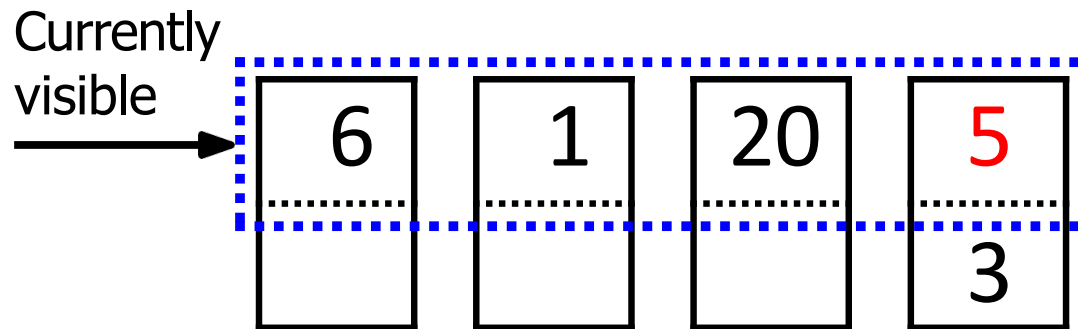
Basic algorithm 1: Open window

Stop in first value that is maximum among all currently visible values



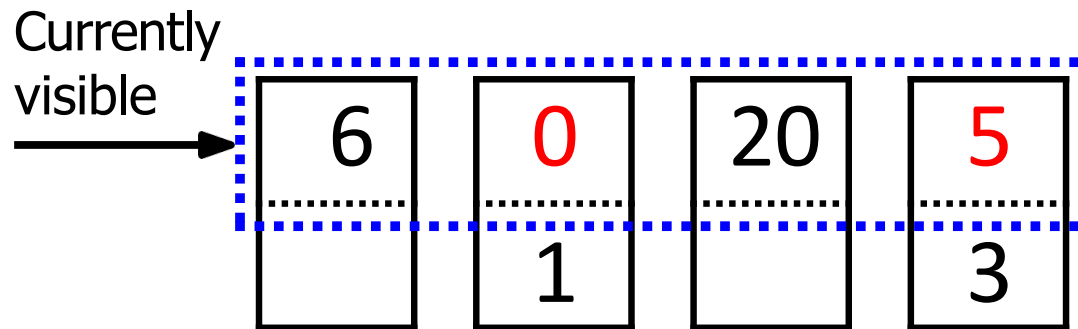
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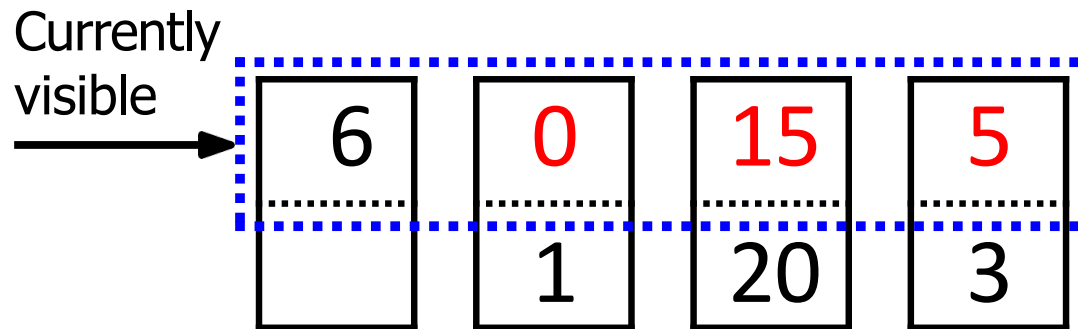
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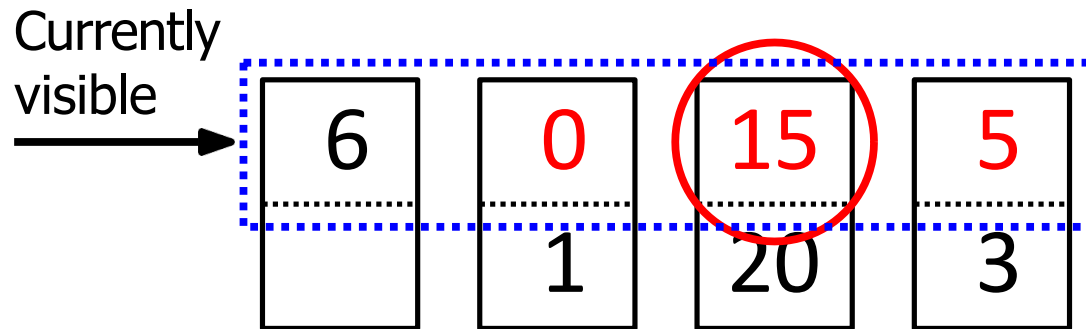
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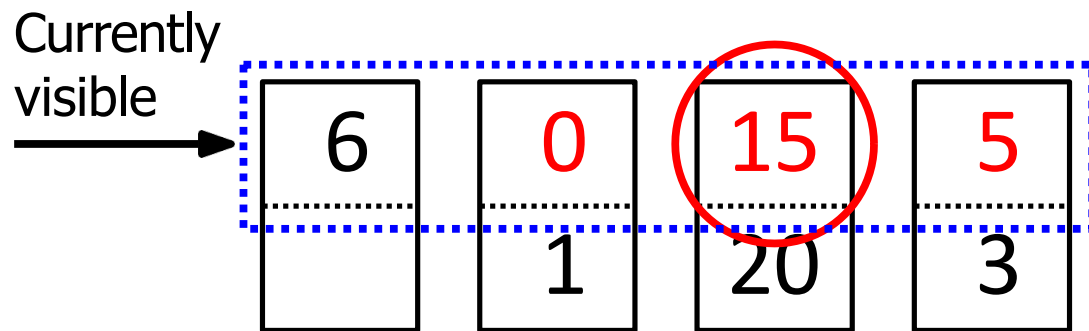
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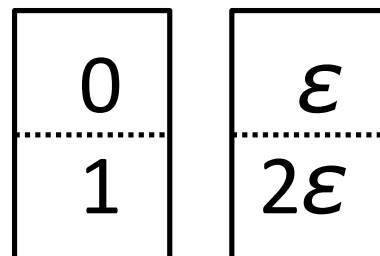


Basic algorithm 1: Open window

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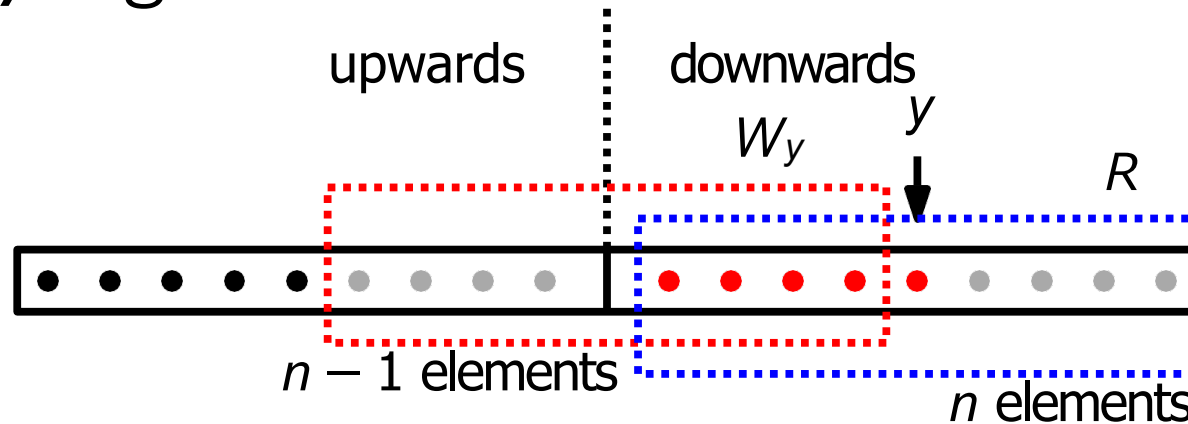
Bad instance:



$$E(OPT) = 1/2 + O(\epsilon)$$

$$E(ALG_1) = 1/4 + O(\epsilon)$$

1/2 guarantee for ALG_1



$$\mathbb{P}(OPT = y | R = S \cup \{y\}) \leq 2 \cdot \mathbb{P}(ALG_1 = y | y \in R, W_y = S)$$

Indicator function

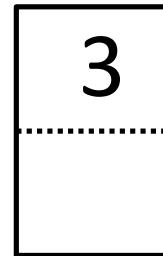
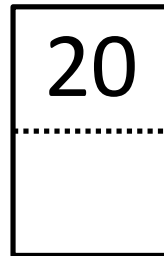
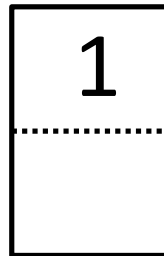
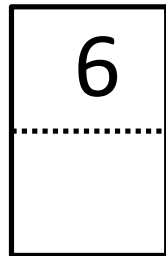
- 1 if $y > \max S$
- 0 otherwise

w.p. 1/2, max S lands
facing upwards (left)

Basic algorithm 2: Closed window

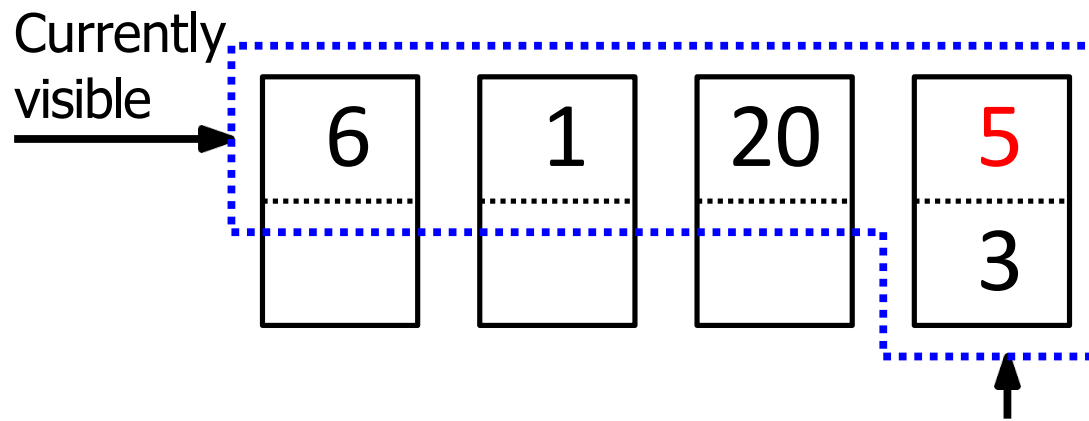
Stop in first value that is maximum among all currently visible values & **other side of card**

Currently
visible



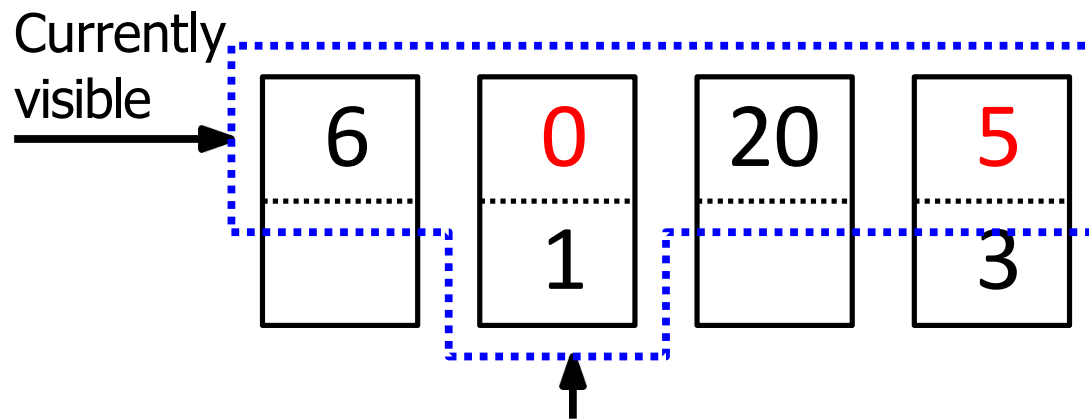
Basic algorithm 2: Closed window

Stop in first value that is maximum among all currently visible values & **other side of card**



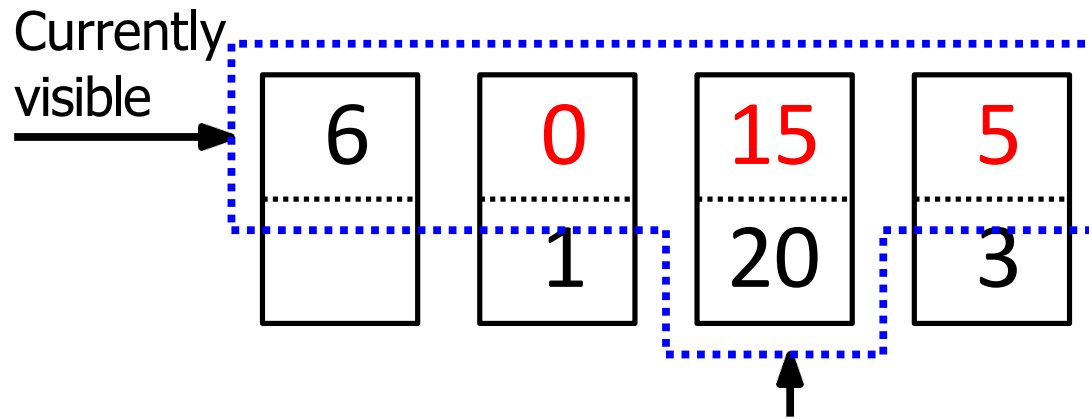
Basic algorithm 2: Closed window

Stop in first value that is maximum among all currently visible values & **other side of card**



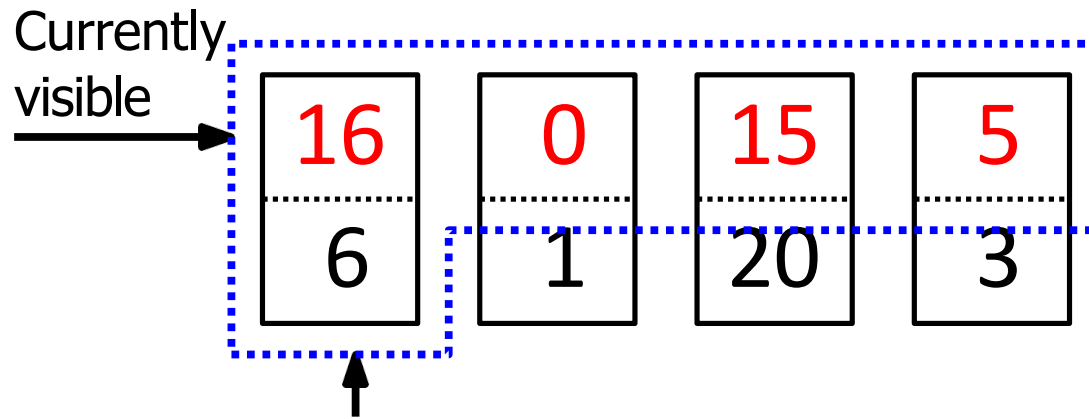
Basic algorithm 2: Closed window

Stop in first value that is maximum among all currently visible values & **other side of card**



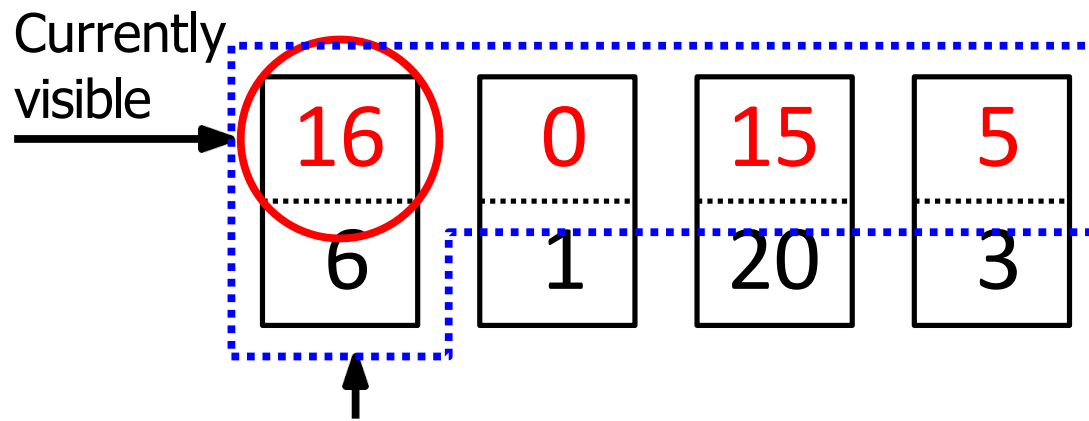
Basic algorithm 2: Closed window

Stop in first value that is maximum among all currently visible values & **other side of card**



Basic algorithm 2: Closed window

Stop in first value that is maximum among all currently visible values & **other side of card**



Basic algorithm 3: Full window

Stop in first value larger than all values seen so far


16	0	15	5
6	1	20	3

Basic algorithm 3: Full window

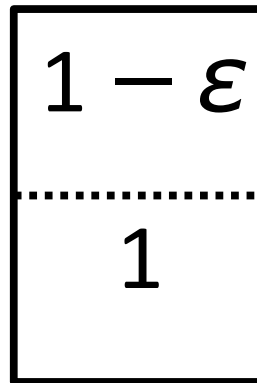
Stop in first value larger than all values seen so far

✗ Nothing accepted

16	0	15	5
6	1	20	3



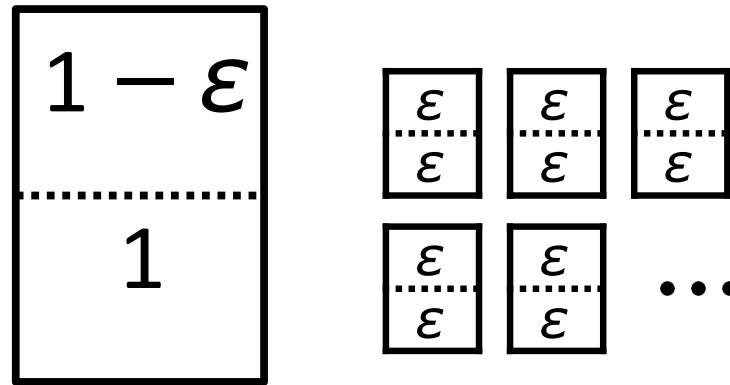
Bad instance for ALG_2 and ALG_3



$$E(OPT) = 1 - O(\varepsilon)$$

If ALG sets other side of card as threshold, then $E(ALG) \leq 1/2 + O(\varepsilon)$

Bad instance for ALG_2 and ALG_3



$$E(\text{OPT}) = 1 - O(\varepsilon)$$

If ALG sets other side of card as threshold, then $E(\text{ALG}) \leq 1/2 + O(\varepsilon)$

Combined algorithm

- ALG^* : run ALG_1 w.p. α , run ALG_2 w.p. β and run ALG_3 w.p. $1 - \alpha - \beta$

$$\frac{P(ALG \geq x)}{P(OPT \geq x)} \geq c, \forall x \geq 0 \Rightarrow \frac{E(ALG)}{E(OPT)} \geq c$$

Denote numbers in cards

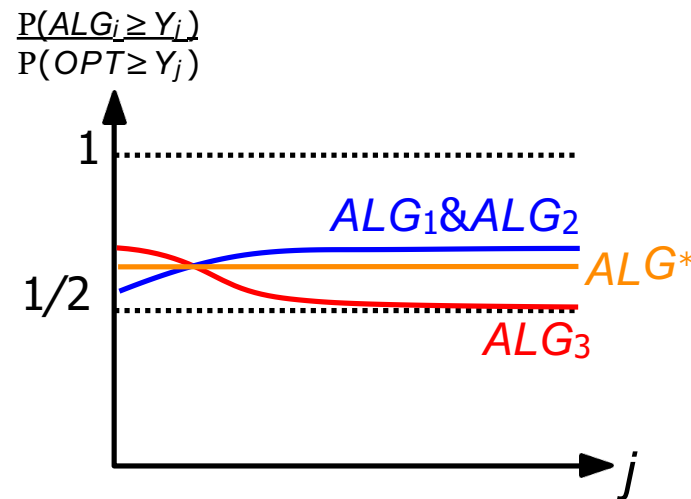
$$Y_1 > Y_2 > \dots > Y_{2n}$$

We can compute

$$P(OPT \geq Y_j), \forall j$$

$$P(ALG_i \geq Y_j), \forall j, i$$

+ Extra parameter k
(technical)



Two-sided googol

Prophet-secretary. n independent realizations of known distributions F_1, \dots, F_n arrive sequentially in random order. Decide when to stop in order to maximize expected value.

Data-driven version: Distributions are unknown. Access only to one independent sample of each on beforehand.

If adversary draws numbers from distributions F_1, \dots, F_n (two of each), we obtain prophet-secretary with samples

Two-sided googol

- Implies a factor 0.635 for prophet secretary

- Improves upon previous $1 - \frac{1}{e} + \frac{1}{400} \approx 0.634$ which took effort

[Azar, Chiplunkar, Kaplan EC 2018]

- Different sampling idea

[Kaplan, Naori, Raz SODA 2020]

- Best known for PS is 0.669

[C., Saona, Ziliotto, SODA 2019]

- Many open questions

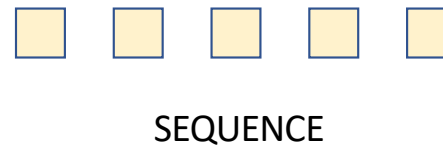
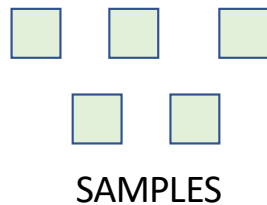
- What is the best algorithm?

- What happens in two-sided googol if we can choose the order of observation?

- What about k-sided? Can we obtain the best possible algorithm for PS this way?

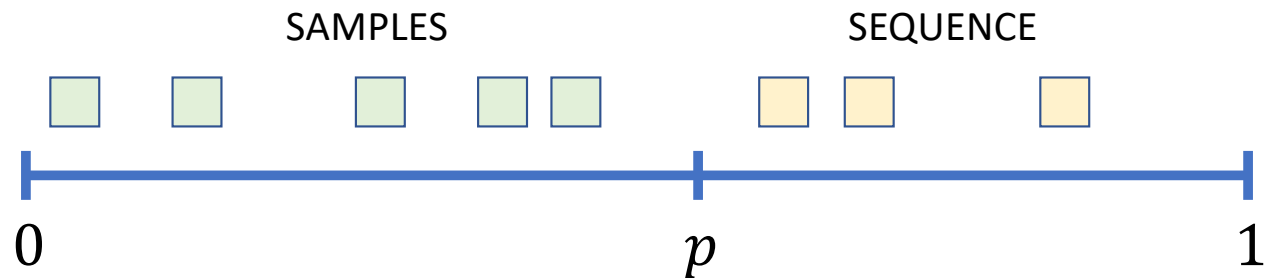
Independent sampling model

- Set of N **unknown** values is fixed, a probability $p \in [0,1)$ is given
- Each value is in SAMPLES with probability p , independently. Otherwise, in the SEQUENCE.
- We observe the SAMPLES and then, one by one, the values in the SEQUENCE, in uniform random order.

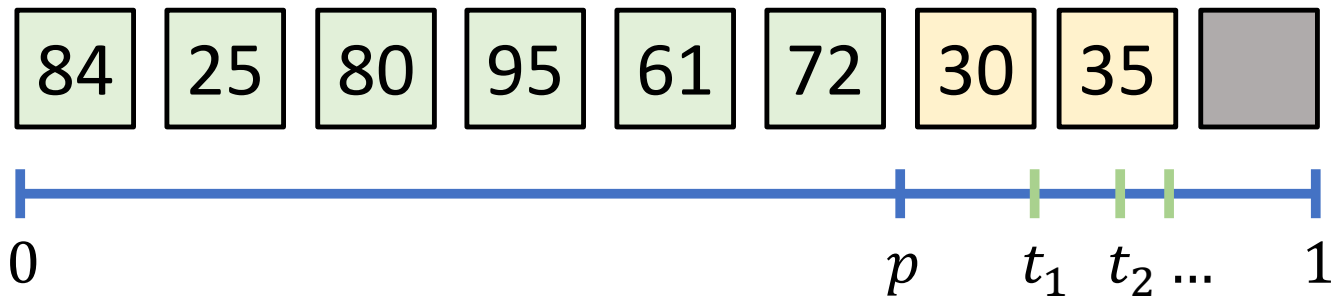


Uniform[0,1] arrivals

- Values arrive at an independent Uniform[0,1] time
- We start playing at time p



Maximize $\mathbb{P}(\text{select the best})$



W.l.o.g. we can look at
ordinal algorithms

[Moran, Snir, Manber '85]

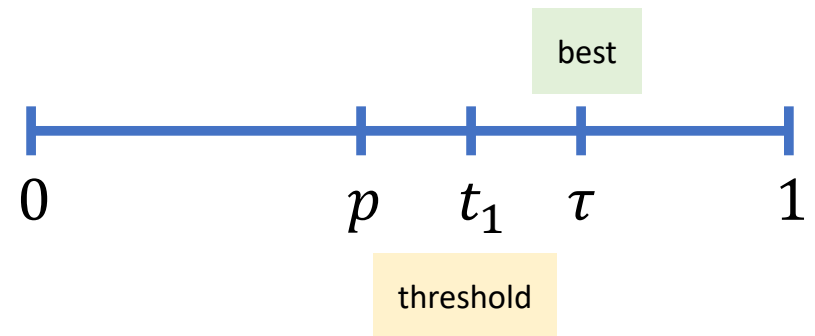
For an ordinal algorithm: the
probability that a best-so-far
is the best depends only in
its **overall rank** and **how
many elements are left**.

A **time-thresholds** algorithm
achieves the best-possible
guarantee.

Example: single time-threshold

$$\int_{\max\{p, t_1\}}^1 \frac{\max\{p, t_1\}}{\tau} d\tau$$

$$= -\max\{p, t_1\} \cdot \ln(\max\{p, t_1\})$$



Concave, maximized
at $t_1 = 1/e$ for all p

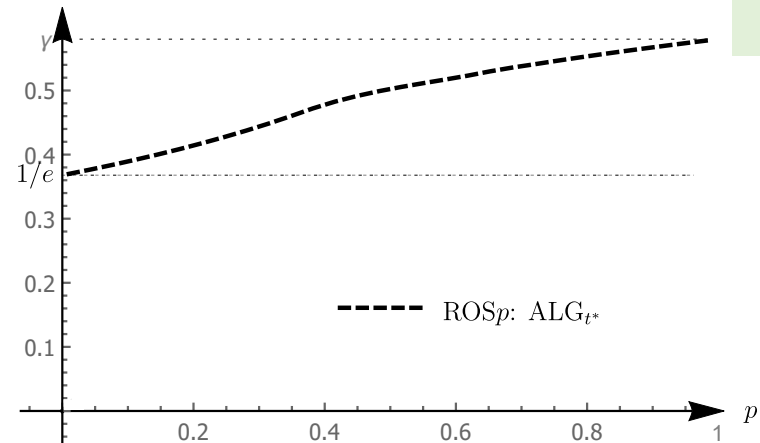
If we have a time threshold for each rank,

$$\sum_{i=1}^{\infty} p^{i-1} \cdot \left(1 - \max\{p, t_i\} - \int_{\max\{p, t_i\}}^1 \sum_{j=1}^i \frac{\tau - \max\{p, t_i\}}{\tau^j} d\tau \right)$$

Turns out to be separable and concave!

$t_1^* \approx 0.3678794$	$t_6^* \approx 0.8709762$
$t_2^* \approx 0.6422006$	$t_7^* \approx 0.8887973$
$t_3^* \approx 0.7518116$	$t_8^* \approx 0.9022956$
$t_4^* \approx 0.8101810$	$t_9^* \approx 0.9128731$
$t_5^* \approx 0.8463645$	$t_{10}^* \approx 0.9213851$

Success guarantee

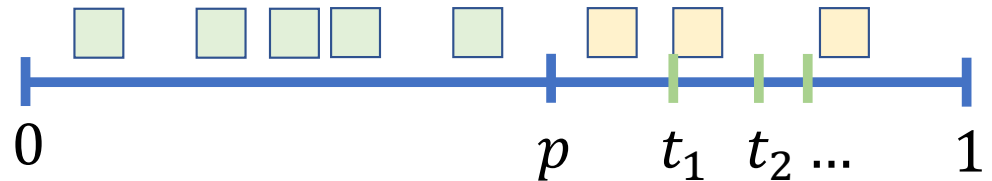


[C., Cristi, Feuilloley, Oosterwijk, Tsiagonias-Dimitradis SODA 2021]

Maximize $\mathbb{E}(v_{\text{stop}})$

Again we consider only ordinal algorithms (not necessarily w.l.o.g.)

We first assume numbers Y_1, \dots, Y_N are known



Linear Program

$$\begin{aligned} \max_{ALG} \quad & \sum_{j=1}^N Y_j \cdot \mathbb{P}(ALG(Y) \text{ selects } Y_j) \\ \text{s. t.} \quad & ALG \text{ is feasible} \end{aligned}$$

Limit Problem

$$\begin{aligned} \sup_{t=(t_i)_{i \in \mathbb{N}}} \quad & Y_1 - \sum_{k \geq 1} (Y_k - Y_{k+1})(1 - F_k(t)) \\ \text{s. t.} \quad & p \leq t_i \leq t_{i+1} \leq 1 \quad \forall i \geq 1 \end{aligned}$$

Where $F_k(t) = \mathbb{P}(ALG_t(Y) \geq Y_j)$

$$\sup_{t=(t_i)_{i \in \mathbb{N}}} \inf_{Y_1 \geq Y_2 \geq \dots} \frac{Y_1 - \sum_{k \geq 1} (Y_k - Y_{k+1})(1 - F_k(t))}{\mathbb{E}(\text{OPT}(Y))}$$

$$\text{s.t.} \quad p \leq t_i \leq t_{i+1} \leq 1 \quad \forall i \geq 1$$

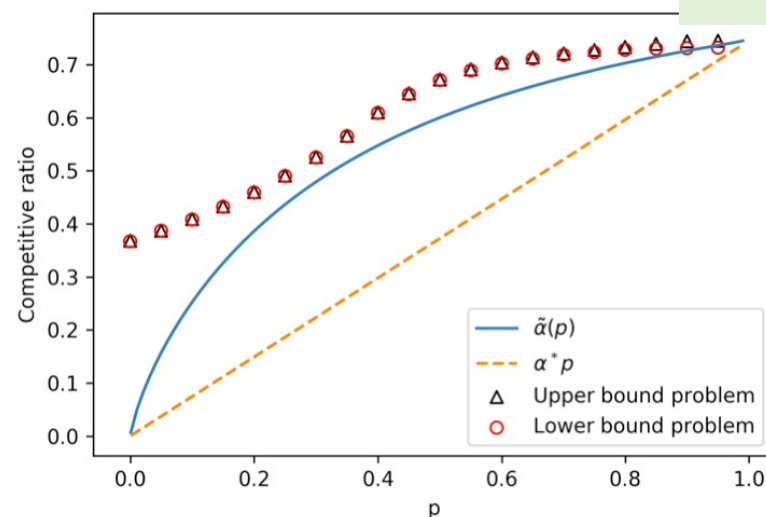
$$\text{Where } F_k(t) = \mathbb{P}(\text{ALG}_t(Y) \geq Y_j)$$

$$\sup_{t=(t_i)_{i \in \mathbb{N}}} \inf_{k \geq 1} \frac{F_k(t)}{1 - p^k}$$

$$\text{s.t.} \quad p \leq t_i \leq t_{i+1} \leq 1 \quad \forall i \geq 1$$

$$\text{Where } F_k(t) = \mathbb{P}(\text{ALG}_t(Y) \geq Y_j)$$

[C., Cristi, Epstein Soto MOR 2023]



Best for i.i.d.
 ≈ 0.745

$O\left(\frac{N}{\varepsilon}\right)$ samples are sufficient to get almost
 optimal guarantee of $0.745 - \varepsilon$
 Improves upon previous bound of $O\left(\frac{N}{\varepsilon^6}\right)$

[Rubinstein, Wang, Weinberg, ITCS'20]

Summary

- $1/2$ PI w. one sample per distribution [Rubinstein, Wang, Weinberg ITCS 2020]
- Two-sided googol (prophet secretary with single sample)
 - 0.635 for expectation [Correa, Cristi, Epstein, Soto SODA 2020]
 - 0.5001 for probability of selecting the best [Nuti, Vondrak SODA 2023]
- Best i.i.d. PI with any number of samples [Correa, Cristi, Epstein, Soto MOR 2023]